

THEATRE CREWS

THEA 492, 494, 495, 496, 497 AND 498

The Crew System consists of student participation in the productions and functioning of the Department. Students do crew work in a variety of areas, such as backstage and the construction shops.

REQUIREMENTS

Crew requirements are dictated by the student's track.

Acting track students must complete THEA 492, 497 and two of the remaining four crews

Design and Production track students must complete 494, 495, 496 and 497

Theatre Studies track students must complete 497 and three of the remaining five crews

Majors must complete each crew with a grade of "C" (2.0) or better, after which they will receive one academic credit. Crews may be repeated for additional credit after a major completes a concentration with a "C" or better. You may earn only one credit per crew number per semester.

Minors must successfully complete two crews with a grade of "C" or better. A minor must choose two of the six crew courses.

Transfer Students must fulfill the requirements for their track and major or minor as appropriate. Transfer students may be permitted to transfer crew work done at another school. Equivalency is decided by the chairperson in conference with individual crew coordinators. Crew transfer is *usually* limited to the transfer of two academic credits.

RESPONSIBILITIES

The descriptions below provide a general overview of each crew; these conditions can vary from semester to semester and production to production.

492 Theater Production: Acting (Acting Crew)

Students are expected to serve as actors in a variety of department courses with needs such as performing roles, demonstrating acting techniques, and facilitating theatre games and exercises. Please contact the crew supervisor for more detailed information.

494 Theatre Production concentration in Scenic Elements (Shop Crew)

Students are expected to complete a predetermined number of hours working in the scene shop. These hours are typically completed on weekday afternoons, but may also involve some weekend strike calls. The schedule is somewhat flexible based on the

student's class schedule. Please contact the crew supervisor for more detailed information.

495 Theatre Production concentration in Lighting and Sound (Light Crew)

Students are expected to complete a predetermined number of hours working in the lighting area. These hours are typically comprised of predetermined hang, focus and strike calls, based on the production schedule for the semester. The schedule is somewhat flexible based on the student's class schedule. Please contact the crew supervisor for more detailed information.

496 Theatre Production concentration in Costume (Costume Crew)

Students are expected to complete a predetermined number of hours working in the costume shop. These hours are typically completed on weekday mornings and afternoons, but may also involve some weekend strike calls. The schedule is somewhat flexible based on the student's class schedule. Please contact the crew supervisor for more detailed information.

497 Theatre Production Running Crew (Run Crew)

Students are expected to serve as run crew for one faculty directed production or two student directed productions. The time commitment is typically evenings and weekends over either a three or four week period, depending on the productions selected. Please contact the crew supervisor for more detailed information.

498 Theatre Production Administration (Admin Crew)

Students are expected to complete a pre-determined number of hours working in the Department of Theatre Arts Script Library, Concessions, Publicity, or Center for the Arts Box Office and also complete a number of administrative reports. Hours are based around a set schedule and can be either weekdays (Script Library and Publicity), or evenings and weekends (Concessions and Box Office). The schedule is somewhat flexible based around a student's class schedule. Please contact the crew supervisor for more information.

ADMINISTRATION OF SYSTEM

The Crew System is administered by individual crew coordinators. Students register for crews as for other courses during their regular registration period or add/drop period. Crews may have limited enrollment for efficiency; space in a given semester is not guaranteed.

At the beginning of each semester, crew assignments are created. You must contact the supervisor of your crew to identify yourself and to sign a contract. In some cases

your crew coordinator will contact you via blackboard with information about your responsibilities. If you have a conflict with your crew assignment or you are cast in a show that conflicts with your preliminary assignment, you may use the change of schedule period (Add/Drop) to speak to the crew coordinator about changing your assignment. If you are unable to resolve the conflict you may be asked to withdrawal from your crew course.

After change of schedule period ends, all crew assignments are final and failure to complete your crew is grounds for failure of the course.

You are responsible for:

- checking in with the supervisor of your crew and signing the contract
- learning what your duties are
- learning when these duties must be performed
- completing your duties as scheduled
- checking the appropriate callboard or blackboard site for updates

Normally, a student completes only one crew per semester. Occasionally, a student completes two crews in one semester. Positions for crew credit are sometimes available during minimester or the summer, but you should not plan on the completion of crews during these periods.

The department will do its best to accommodate special needs as long as the student is safe in performing the duties assigned. Please let the head of the crew know if there are any special limitations.