FIGURE 1. CATCHING THE WIND: DESIGNING WINDMILLS

FIGURE 2. WATER, WATER EVERYWHERE: DESIGNING WATER FILTERS

FIGURE 3. THE BEST OF BUGS: DESIGNING HAND POLLINATORS

FIGURE 4. AN ALARMING IDEA: DESIGNING ALARM CIRCUITS

FIGURE 5. JUST PASSING THROUGH: DESIGNING MODEL MEMBRANES

FIGURE 6. STICKY SITUATION: DESIGNING WALLS
FIGURE 7. SOUNDS LIKE FUN: SEEING ANIMAL SOUNDS

FIGURE 8. LEGO® MINDSTORMS® EDUCATION BASE SET

FIGURE 9. FOSS ELECTRONICS

FIGURE 10. STC PROGRAM: MAGNETS AND MOTORS UNIT KIT