THE INTRAMURAL SPORTS PROGRAM ASSUMES NO RESPONSIBILITY FOR INJURIES; HOWEVER, BASIC FIRST AID WILL BE AVAILABLE.

ALL RULE CHANGES ARE HIGHLIGHTED IN GRAY.

THE GAME WILL BE PLAYED ACCORDING TO PROFESSIONAL GOLF ASSOCIATION RULES WITH THE FOLLOWING EXCEPTIONS AND CLARIFICATIONS:

OPEN TEAMS

STARTING THE GAME

1. START TIME: Players are to be at the course and signed in before the official start time. It is recommended that players arrive at the game site fifteen (15) minutes prior to the scheduled start time.

2. IDENTIFICATION: All participants must bring their current valid Towson University One Card to the court area in order to be checked in and ruled eligible to participate prior to the beginning of each game. Late arriving players must sign in with an Intramural Sports Supervisor before entering the game.

3. PLAY PASS: An IM Sports Pass is NOT required for participation.

4. SCORING: Players keep track of their own score. Scores can be verified by other players within your group. Scores may also be verified by the Intramural Sports Supervisor at any time. Any disputes in score will be settled by the Intramural Sports Supervisor.

5. BURDICK FIELD RULES: All Burdick Field rules will be followed during Soccer Golf contests.

6. TEAMS: “Teams” will consist of one (1) player.

7. GAME EQUIPMENT: Towson University Intramural Sports will provide proper game equipment.

8. ATTIRE: Players must be in appropriate attire in accordance with Burdick Field policy. Players who do not comply with the attire policies will not be allowed to participate.

9. JEWELRY/ACCESSORIES: No jewelry or accessories may be worn. Earrings may NOT be covered with band aids or tape. A player suspected of covering an earring with tape will NOT be permitted to participate. Clarification: Medical alert medals are not considered jewelry; they must be taped down with the medical information visible.

PLAYING THE GAME
10. GAME LENGTH: Players will attempt each hole on the course. The course will consist of nine holes.

11. RULES: After the completion of the first shot, the person whose ball is the farthest from the hole will kick first, and so on. The ball must be played in a single movement. Your foot should be set separate from the ball, clearly behind, before the kick. Players must wait to play until their ball has completely come to rest. You may lift the ball and mark the spot only when it may obstruct another players kick or ball in any way. Regardless of distance from the hole, the hole must be completed.

12. SCORING: Each hole will have a set number of shots to be completed in (par). Each attempt will count as one shot. After a hole is made, the number of shots taken versus the original set number for the hole will be the score. (Ex. Hole 1 is a Par 4; Player A takes 3 shots to score their ball; Player A’s score is -1) The player with the lowest score is the winner.

SPORTSMANSHIP

13. UNSPORTSMANLIKE CONDUCT: Any unsportsmanlike conduct including, but not limited to, arguments with official, fighting, etc. will result in expulsion of that individual from further participation in that scheduled game. Officials/ supervisors have the authority to impose shot penalties for players behaving in an unsportsmanlike manner.

14. DRUG, ALCOHOL & TOBACCO POLICY: Teams and fans are not permitted to bring alcohol and/or drugs, or come under the influence of alcohol and/or drugs. Teams and fans are also not permitted to use any tobacco products on Burdick Field. Violators may be removed from the facilities with possible forfeiture of the game, at the discretion of the Supervisor.

15. INTRAMURAL SPORTS POLICIES: Players are responsible for making sure they are aware of all Intramural Sports policies and rules. Players are responsible for their sportsmanship, and may be held accountable for their actions.