
TABLE TENNIS IS A SPORT AND INJURIES ARE A POSSIBILITY. THE INTRAMURAL SPORTS PROGRAM ASSUMES NO RESPONSIBILITY FOR INJURIES; HOWEVER, BASIC FIRST AID WILL BE AVAILABLE.

ALL RULE CHANGES ARE HIGHLIGHTED IN GRAY.

THE GAMES WILL BE PLAYED ACCORDING TO THE INTERNATIONAL TABLE TENNIS FEDERATION RULES BOOK WITH THE FOLLOWING CLARIFICATIONS AND EXCEPTIONS:

OPEN, IFC FRATERNITY, and WOMEN'S TEAMS
STARTING THE GAME

1. **START TIME:** Teams are to be at the court and signed in before the official game time. If any team is not at the court and ready to play at the scheduled game time, the game will be declared a forfeit. It is recommended that teams arrive at the game site fifteen (15) minutes prior to the scheduled start time.
2. **IDENTIFICATION:** All participants must bring a current valid Photo I.D. to the playing area in order to be checked in and ruled eligible to participate prior to the beginning of each game. Late arriving players must sign in with an Intramural Supervisor before entering the game.
3. **PLAY PASS:** All participants must have purchased a valid Intramural Sports Pass in order to be eligible to participate.
4. **SCORING:** Table Tennis is self-officiated. Players will track their own score and report it to a member of the Intramural Staff after each set. There will be a best 3 out of 5 series played. The FIRST side to 11 points is declared the winner, however a game must be won by 2 points. The side that won the previous game will serve first. Rally scoring will apply meaning there will be a point awarded every play.
5. **TEAMS:** One (1) person makes up a team in singles. Two (2) people make up a team in doubles.
6. **GAME EQUIPMENT:** Towson University Intramural Sports will provide all equipment, participants may use their own paddle.
7. **JEWELRY/ACCESSORIES:** No jewelry or accessories may be worn. Earrings may NOT be covered with band aids or tape. A player suspected of covering an earring with tape will NOT be permitted to participate. *Clarification: Medical alert bracelets are not considered jewelry; they must be taped down with the medical information visible.*

PLAYING THE GAME

8. **GAME LENGTH:** The game will consist of five (5) games to 11, win by two (2). Winner of three (3) games first is declared the winner.
9. **SCORING:** A point is awarded when a fault is committed by the opponent or the ball touches the ground and is no longer in play. The edges of the table are part of the legal table surface, but not the sides. It does not matter who is serving to receive a point. Whichever player commits a fault or has the ball touch their side, the opposite is rewarded a point. A point is awarded if:
 - a. The service is missed.
 - b. The service is not returned.
 - c. A shot goes into the net.
 - d. A shot goes off the table without touching the court.
 - e. A player moves the table, touches the net or touches the table with their free hand during play.
 - f. An opponent obstructs the ball
 - g. An opponent deliberately strikes the ball twice in succession
 - h. An opponent strikes the ball with a side of the racket blade
10. **SERVING:** Each player serves two points in a row and then switch server. However, if a score of 10-10 is reached in any game, then each server serves only one point and then the server is switched. After each game, the players switch side of the table. In the final game (i.e. 5th game), the players switch sides again after either player reaches 5 points. The ball must rest on an open hand palm. Then it must be tossed up at least 6 inches above and behind the table and struck so the ball first bounces on the server's side and then the opponent's side. If the serve is legal except that it touches the net, it is called a **let serve**. Let serves are not scored and are reserved.
11. **LET:** Lets are called by the player, as there will be no official in order to halt play. A let is called if:
 - a. An otherwise good serve touches the net. This ensures your opponent has a chance at making a return.
 - b. The receiver isn't ready (and doesn't try to hit the ball).
 - c. If play is disturbed by something outside of the players' control. This allows you to replay the point

DOUBLES RULES

12. The service must go diagonally, from the server's right-hand side to the receiver's right-hand side. This stops you from getting the opposing pair tangled up before they've even hit a ball.
13. A doubles pair must strike the ball alternately.

14. At the change of service, the previous receiver becomes the new server and the partner of the previous server becomes the receiver. This makes sure everybody does everything. After eight points you're back to the start of the cycle.

SPORTSMANSHIP

15. UNSPORTSMANLIKE CONDUCT: Any unsportsmanlike conduct including, but not limited to, arguments with officials by any player, coach, manager, or spectator, flagrant fouling, fighting, etc. will result in expulsion of that individual and/or team from further participation in that scheduled game. Officials/supervisors have the authority to impose penalties for teams behaving in an unsportsmanlike manner.
16. BENCH CONDUCT: All substitutes, coaches, and spectators must adhere to Intramural Sports and Burdick Hall rules, and are subject to the authority of the Intramural Sports Supervisor and all sportsmanship-related rules and policies.
17. DRUG, ALCOHOL & TOBACCO POLICY: Teams and fans are not permitted to bring alcohol, and/or drugs, or come under the influence of alcohol and/or drugs. Teams and fans are also not permitted to use any tobacco products in Burdick Hall. Violators may be removed from the facilities with possible forfeiture of the game, at the discretion of the Supervisor.
18. INTRAMURAL SPORTS POLICIES: Team captains are responsible for making sure that all members of their teams are aware of all Intramural Sports policies and rules. Captains are responsible for their teams' sportsmanship, and may be held accountable for the actions of individuals on their team.

CO-ED TEAMS

19. TEAMS: Teams are made up of one male and one female.
20. RULES DIFFERENCES: There are no other differences. The game will be played as described above.